

CSC 4103 - Operating Systems  
Spring 2008

LECTURE - XX  
PROTECTION AND SECURITY - I

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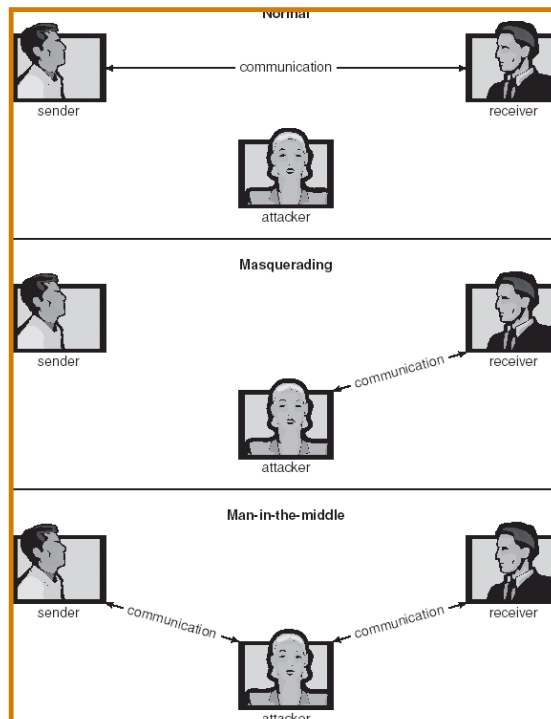
## The Security Problem

- Security must consider external environment of the system, and protect the system resources
- Intruders (crackers) attempt to breach security
- **Threat** is potential security violation
- **Attack** is attempt to breach security
- Attack can be accidental or malicious
- Easier to protect against accidental than malicious misuse

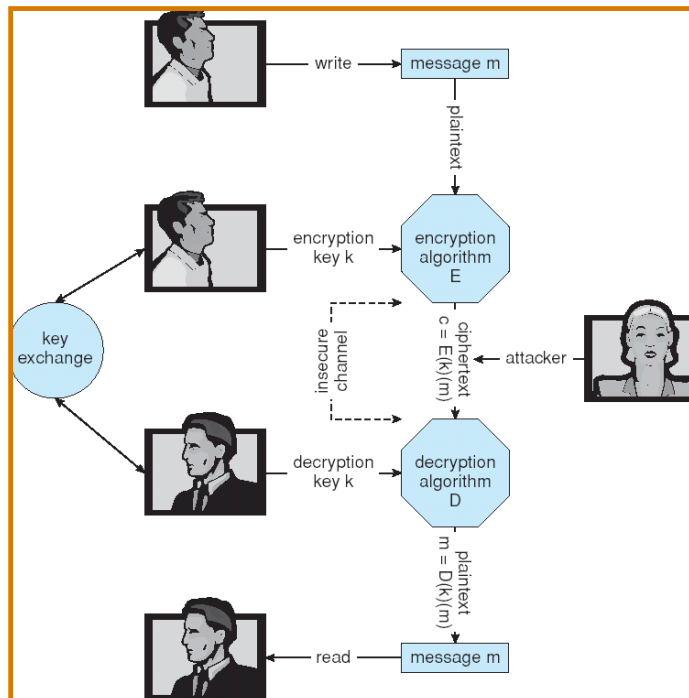
# Security Violations

- Categories
  - **Breach of confidentiality** (information theft, identity theft)
  - **Breach of integrity** (unauthorized modification of data)
  - **Breach of availability** (unauthorized destruction of data )
  - **Theft of service** (unauthorized use of resources)
  - **Denial of service** (crashing web servers)
- Methods
  - **Masquerading** (breach authentication)
    - Pretending to be somebody else
  - **Replay attack** (message modification)
    - Repeating a valid data transmission (eg. Money transfer)
    - May include message modification
  - **Session hijacking**
    - The act of intercepting an active communication session
  - **Man-in-the-middle attack**
    - Masquerading both sender and receiver by intercepting messages

## Standard Security Attacks



## Secure Communication over Insecure Medium



## Encryption

- Encryption algorithm consists of
  - Set of  $K$  keys
  - Set of  $M$  Messages
  - Set of  $C$  ciphertexts (encrypted messages)
  - A function  $E : K \rightarrow (M \rightarrow C)$ . That is, for each  $k \in K$ ,  $E(k)$  is a function for generating ciphertexts from messages.
  - A function  $D : K \rightarrow (C \rightarrow M)$ . That is, for each  $k \in K$ ,  $D(k)$  is a function for generating messages from ciphertexts.

## Encryption

- An encryption algorithm must provide this essential property: Given a ciphertext  $c \in \mathcal{C}$ , a computer can compute  $m$  such that  $E(k)(m) = c$  only if it possesses  $D(k)$ .
  - Thus, a computer holding  $D(k)$  can decrypt ciphertexts to the plaintexts used to produce them, but a computer not holding  $D(k)$  cannot decrypt ciphertexts.
  - Since ciphertexts are generally exposed (for example, sent on the network), it is important that it be infeasible to derive  $D(k)$  from the ciphertexts

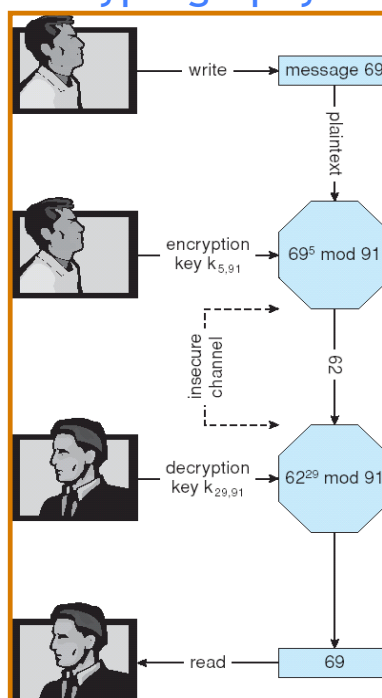
## Symmetric Encryption

- Same key used to encrypt and decrypt
  - $E(k)$  can be derived from  $D(k)$ , and vice versa
- **DES** is most commonly used symmetric block-encryption algorithm (created by US Govt)
  - Encrypts a block of data at a time (64 bit messages, with 56 bit key)
- **Triple-DES** considered more secure (repeat DES three times with three different keys)
- **Advanced Encryption Standard (AES)** replaces DES
  - Key length upto 256 bits, working on 128 bit blocks
- **RC4** is most common symmetric stream cipher (works on bits, not blocks), but known to have vulnerabilities
  - Encrypts/decrypts a stream of bytes (i.e wireless transmission, web browsers)
  - Key is a input to psuedo-random-bit generator
    - Generates an infinite **keystream**

# Asymmetric Encryption

- Encryption and decryption keys are different
- Public-key encryption based on each user having two keys:
  - public key - published key used to encrypt data
  - private key - key known only to individual user used to decrypt data
- Must be an encryption scheme that can be made public without making it easy to figure out the decryption scheme
  - Most common is RSA (*Rivest, Shamir, Adleman*) block cipher

## Encryption and Decryption using RSA Asymmetric Cryptography



## Asymmetric Encryption (Cont.)

- Formally, it is computationally infeasible to derive  $D(k_d, N)$  from  $E(k_e, N)$ , and so  $E(k_e, N)$  need not be kept secret and can be widely disseminated
  - $E(k_e, N)$  (or just  $k_e$ ) is the **public key**
  - $D(k_d, N)$  (or just  $k_d$ ) is the **private key**
  - $N$  is the product of two large, randomly chosen prime numbers  $p$  and  $q$  (for example,  $p$  and  $q$  are 512 bits each)
  - Select  $k_e$  and  $k_d$ , where  $k_e$  satisfies  $k_e k_d \bmod (p-1)(q-1) = 1$
  - Encryption algorithm is  $E(k_e, N)(m) = m^{k_e} \bmod N$ ,
  - Decryption algorithm is then  $D(k_d, N)(c) = c^{k_d} \bmod N$

## Asymmetric Encryption Example

- For example. choose  $p = 7$  and  $q = 13$
- We then calculate  $N = 7 * 13 = 91$  and  $(p-1)(q-1) = 72$
- We next select  $k_e$  relatively prime to 72 and  $< 72$ , yielding 5
- Finally, we calculate  $k_d$  such that  $k_e k_d \bmod 72 = 1$ , yielding 29
- We now have our keys
  - Public key,  $k_e, N = 5, 91$
  - Private key,  $k_d, N = 29, 91$
- Encrypting the message 69 with the public key results in the ciphertext 62 ( $E = 69^5 \bmod 91$ )
- Ciphertext can be decoded with the private key
  - Public key can be distributed in cleartext to anyone who wants to communicate with holder of public key

## Cryptography (Cont.)

- Note symmetric cryptography based on transformations, asymmetric based on mathematical functions
  - Asymmetric much more compute intensive
  - Typically not used for bulk data encryption
  - Used for authentication, confidentiality, key distribution