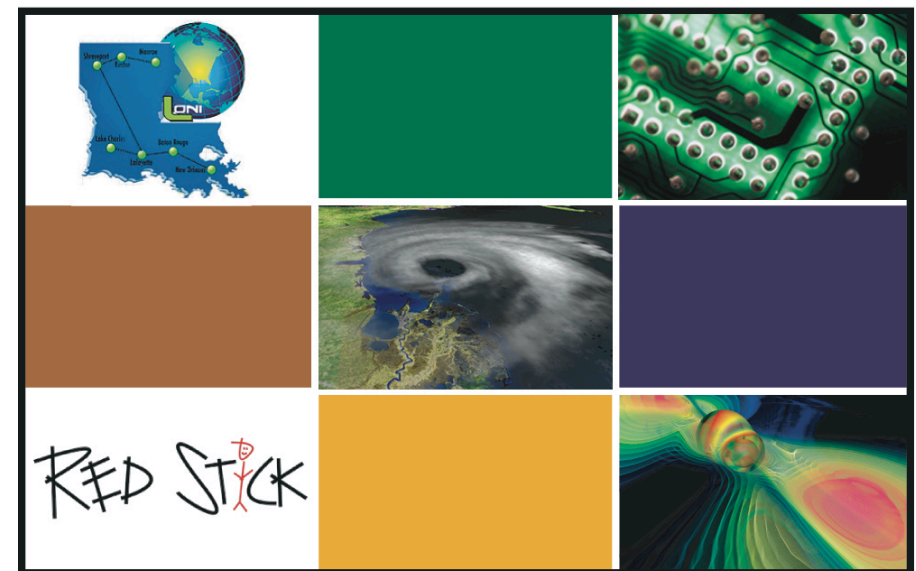


Modelling Black Hole Binary Mergers

Erik Schnetter
Oxford, MS, February 2008



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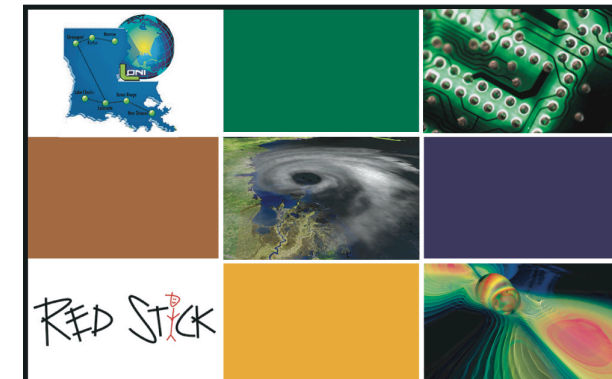




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Outline

- Introduction: Binary black hole systems
- Peeking behind the scenes:
Numerical and computational infrastructure
- Modelling merger events as black box:
Predicting the final state
- Future development



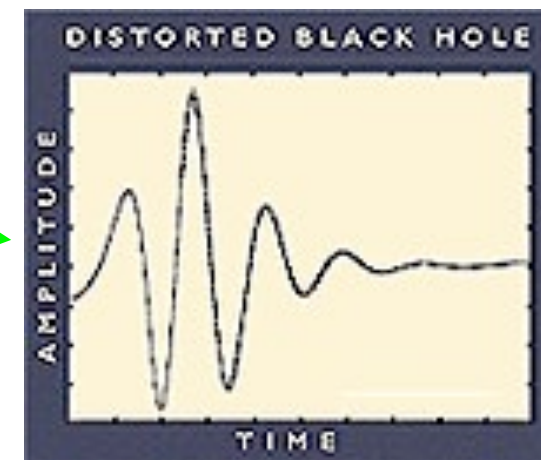
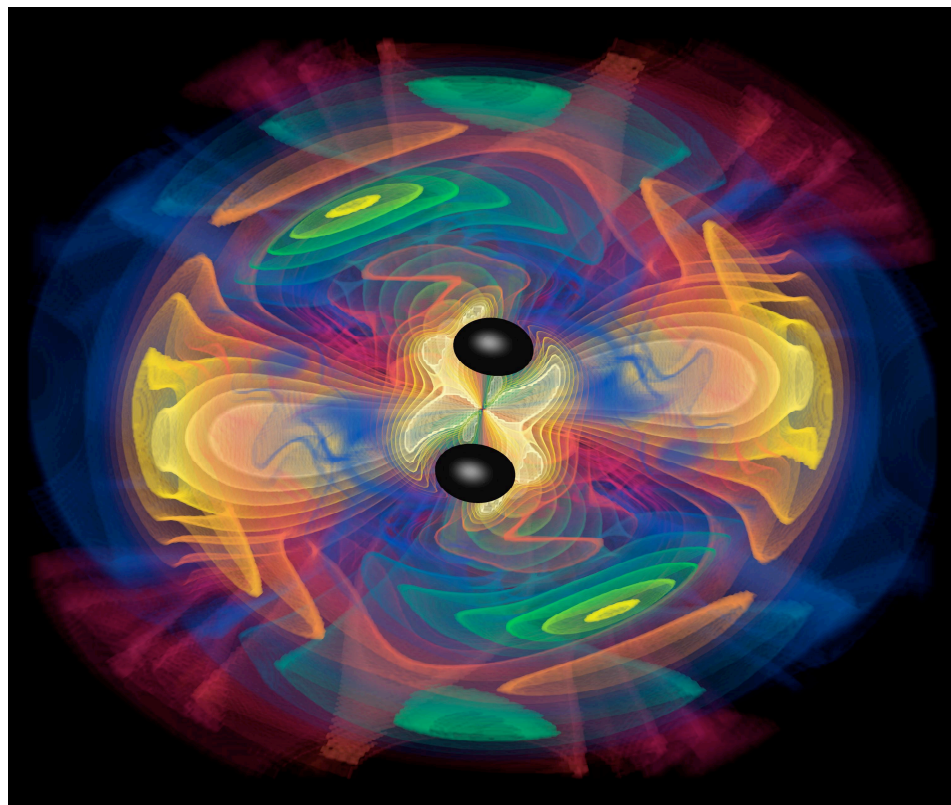


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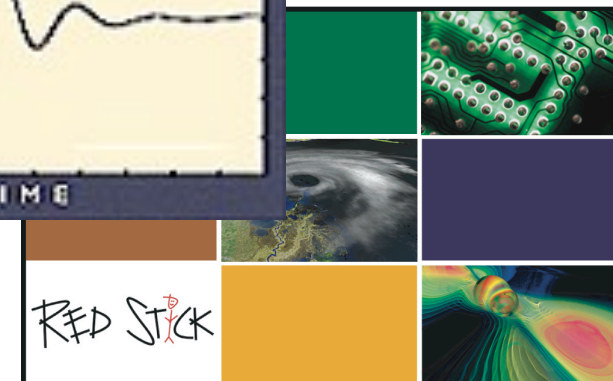
Gravitational Wave Physics

Observations

Models



Predictions

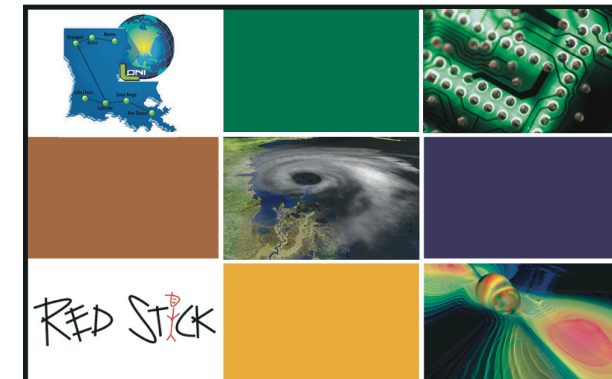




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Binary Black Holes

- Very “simple” system – only Einstein equations, no matter, no magnetic fields, no radiation
- Interesting to relativists: two-body problem, determined by very few parameters
- Interesting to astrophysicists: fine source of gravitational radiation for LIGO and LISA; also: first step towards binaries with matter





Single Black Holes

- Theoretically discovered 1915 (K. Schwarzschild)
- They exist, there is ample (indirect) evidence
- There is a *horizon* and a *singularity*
- BH can be highly dynamic, e.g. when two black holes merge into one
- Horizon location cannot be determined experimentally
- *Not* “cosmic vacuum cleaners”



Formulations of the Einstein Equations

- Einstein equations are 10 coupled (non-linear) wave equations
- Einstein equations *need to be rewritten* to be a well posed IVP: it took the community many years to solve this
- Today: two main formulations, *BSSN* and *harmonic*
- Also: need to choose good gauge conditions





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History of Binary Black Hole Simulations

- Earlier: BSSN system used for matter evolution
- Alcubierre et al. (2003): stable gauge conditions (for BSSN)
- Brügmann et al. (2004): first orbit
- Pretorius (2005): first merger
- Campanelli et al. (2005), Baker et al. (2005): much simpler method to handle singularities (“moving punctures”)



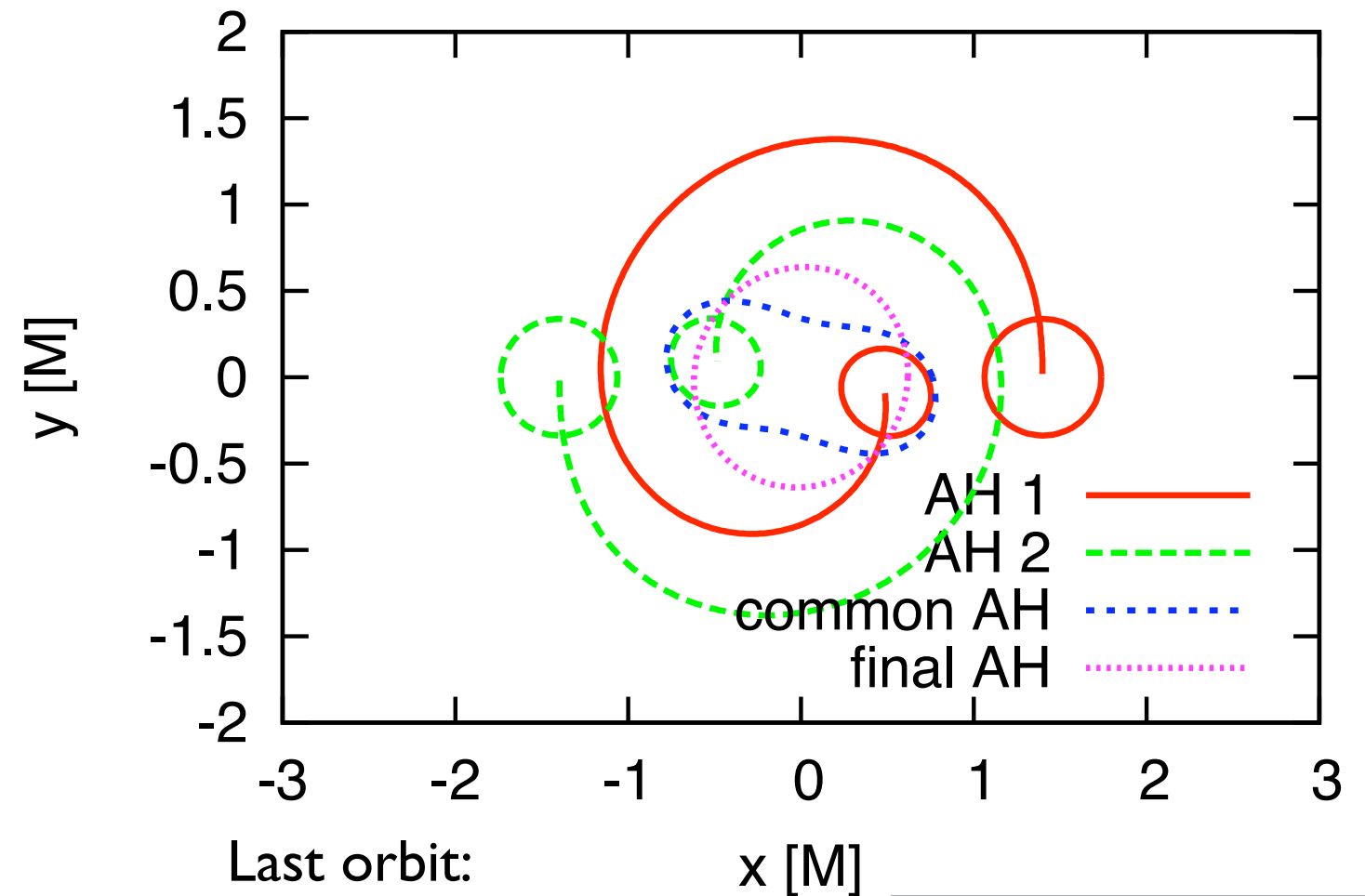


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Phenomenology of Binary Black Hole Mergers

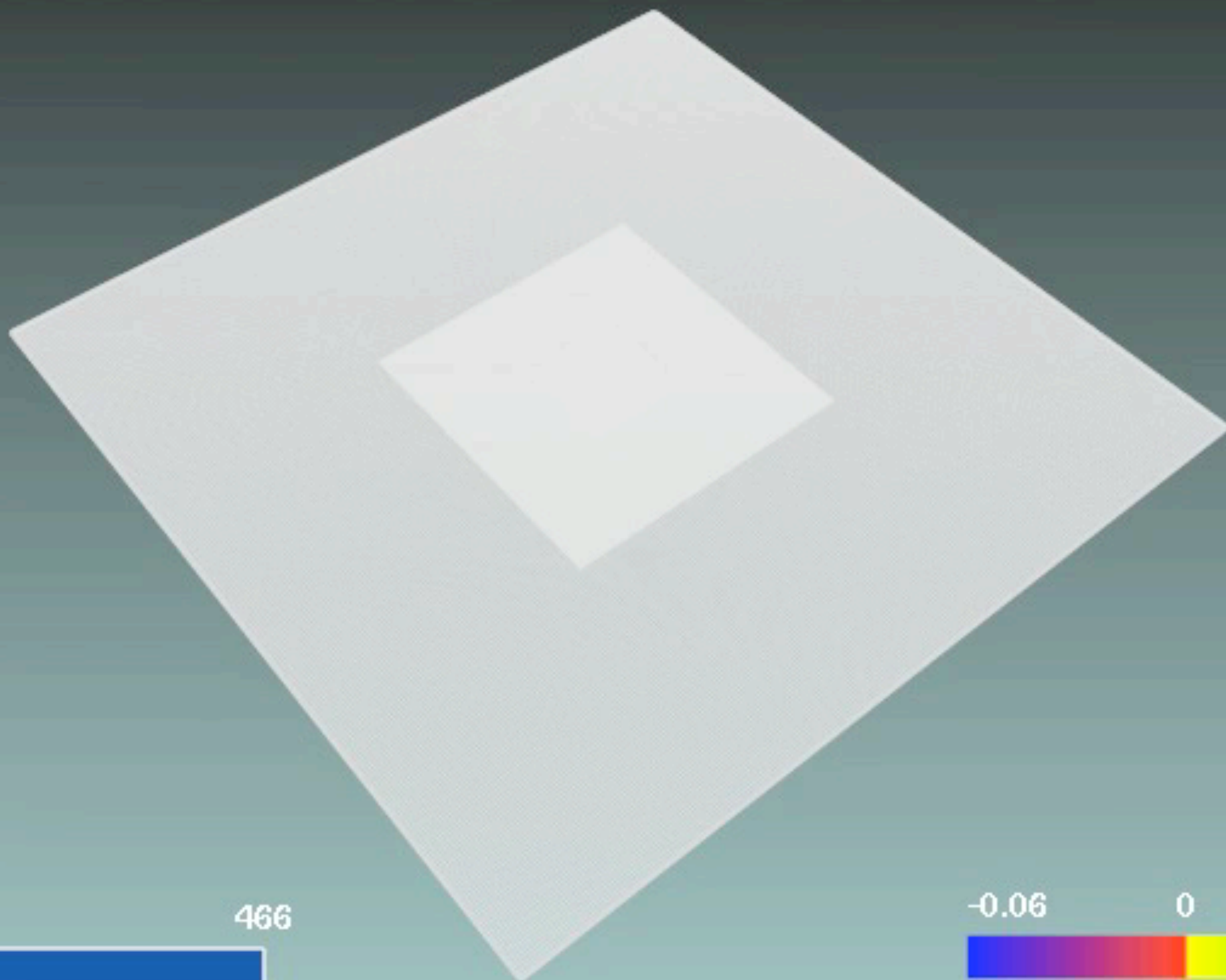
- Three phases:
 1. Inspiral (**red/green**), here: slightly eccentric
 2. Merger: Common horizon forms (**blue**)
 3. Ring-down; final state (**magenta**)
- Not shown: possible recoil (“kick”), if system is not symmetric

Black hole trajectories and shapes



Last orbit:
Cook-Pfeiffer
initial data

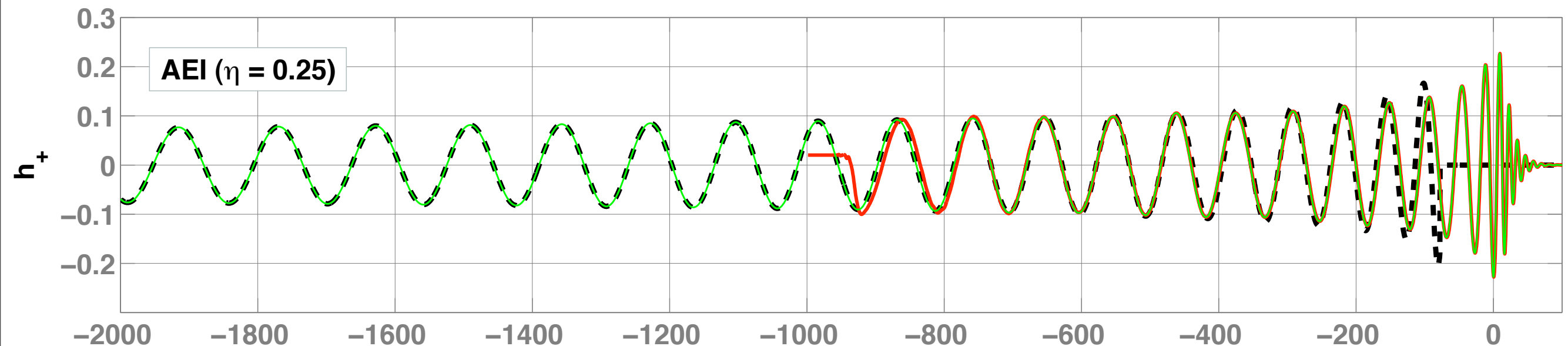






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Typical BBH Waveform



Ajith et al., arXiv:0710.2335 [gr-qc]

black: post-Newtonian approximation

red: numerical solution

green: combination (best prediction)



Behind the Scenes: Numerical Infrastructure

- Initial data solver for quasi-circular configuration
- CCATIE: Efficient 4th order BSSN code for time evolution
- Horizon finding, measuring horizon quantities
- Wave extraction
- Built on the Cactus framework,
much is public, part of the *Einstein Toolkit*

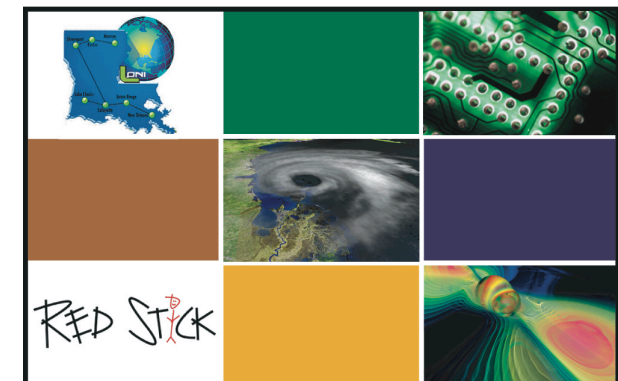




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Automatic Code Generation

- BSSN equations contain thousands of terms, very tedious to write down
- Changes to formulation/gauge condition difficult to implement
- Solution: generate code automatically from a Mathematica script, using abstract index notation
- Important: correctness, efficiency, flexibility

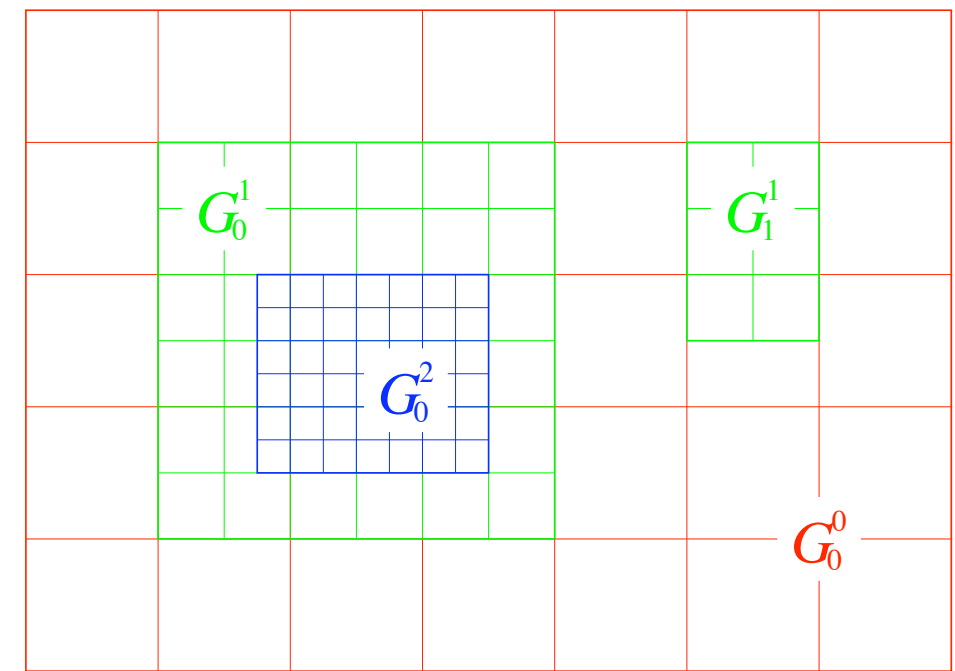


Behind the Scenes: Computational Infrastructure

- Large scale differences and moving objects require adaptive mesh refinement (AMR)
[typical: $L=1000$, $h=0.02$, using 9 refinement levels]
- Long time evolutions and desired accuracy require high order methods (4th order or higher)
- Same infrastructure (Cactus, Carpet) also used for GRMHD simulations
- Computation time/efficiency still an issue



Carpet: Mesh Refinement



- Berger-Oliger adaptive mesh refinement (AMR) with subcycling in time
- Using *buffer zones* for stable AMR boundaries
- Domain decomposition parallelisation (typically 3 ghost zones – expensive!)
- AMR tracks physics features explicitly, refining e.g. around black holes

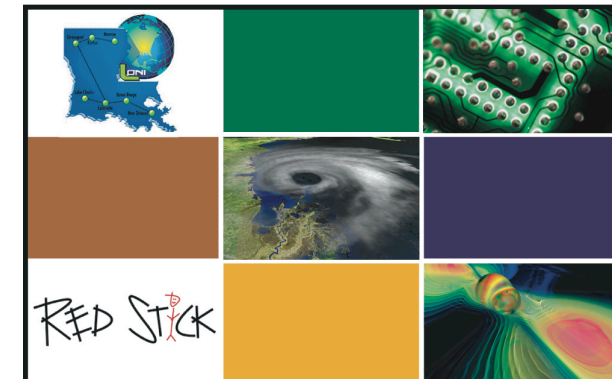




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Efficiency and Scalability

- Many variables (~25 evolved, ~250 in total, many ghost zones (higher order differencing):
 - requires much memory
 - can have only few evolved grid points per processor – inefficient
- Currently, a very simple AMR testcase requires already 8 GByte memory



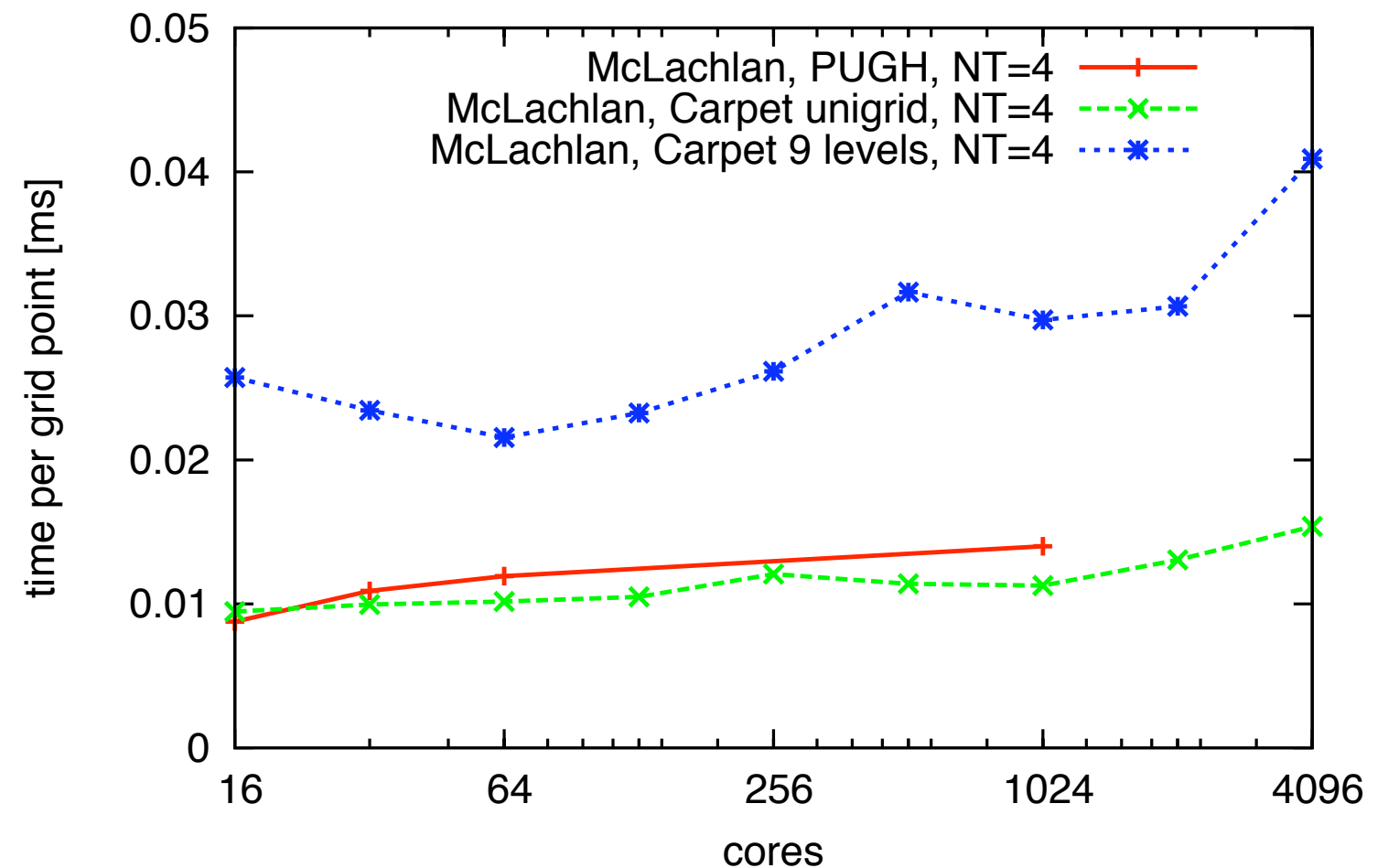


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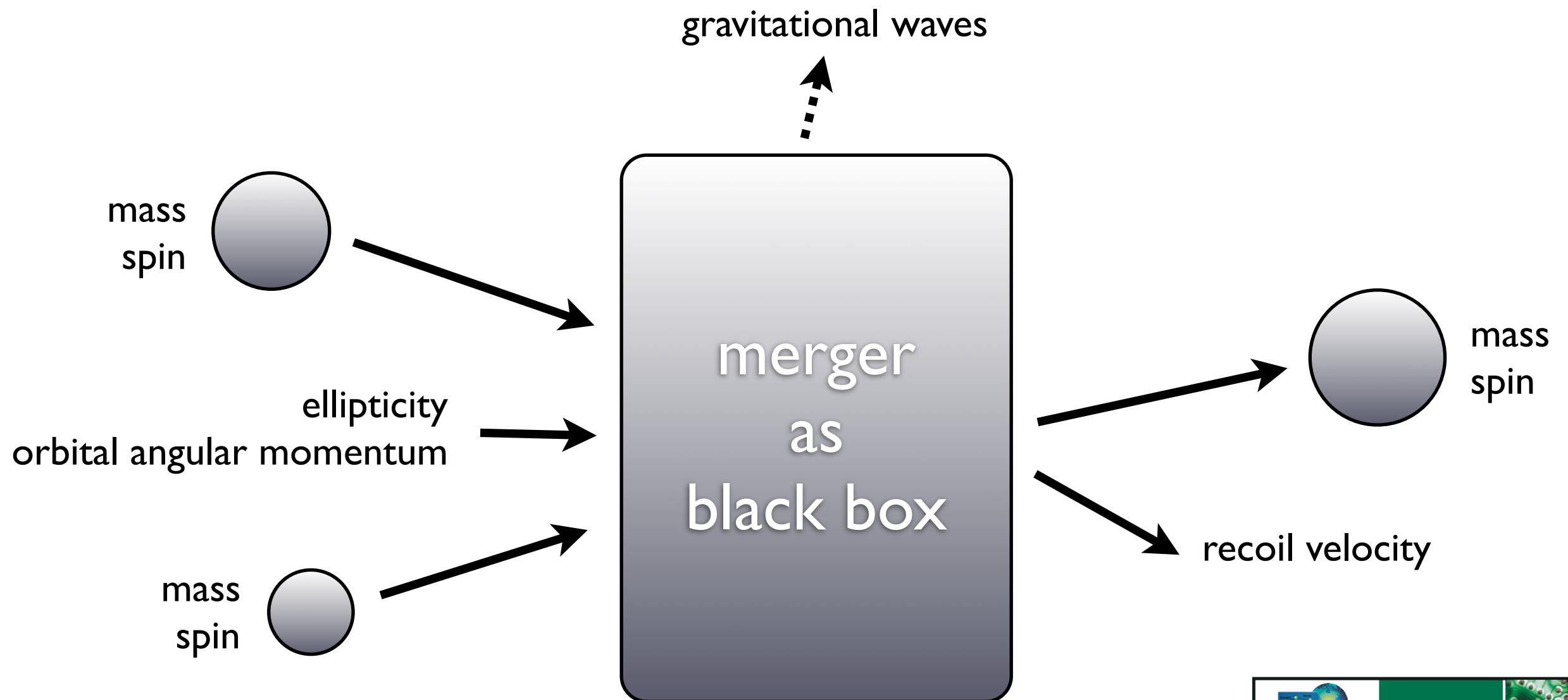
AMR Parallel Scaling on Ranger (TACC)

- Ranger is a new supercomputer at TACC (Texas) with 60,000 cores
- Using OpenMP to reduce parallelisation overhead
- McLachlan: New BSSN code for experimenting with performance

Weak Scaling on Ranger



Binary Black Hole Mergers as Black Box



Merger determined by nine parameters



Goal: Find Analytic Description for Final State

- Full numerical treatment for all parameter values is too expensive – use fitting functions instead
- Previous work: Campanelli et al. 2007 (large recoils), González et al. 2007 (non-spinning)
- Take analytic approximations for special cases (e.g. extreme mass ratios) into account
- Initially, restrict parameter space



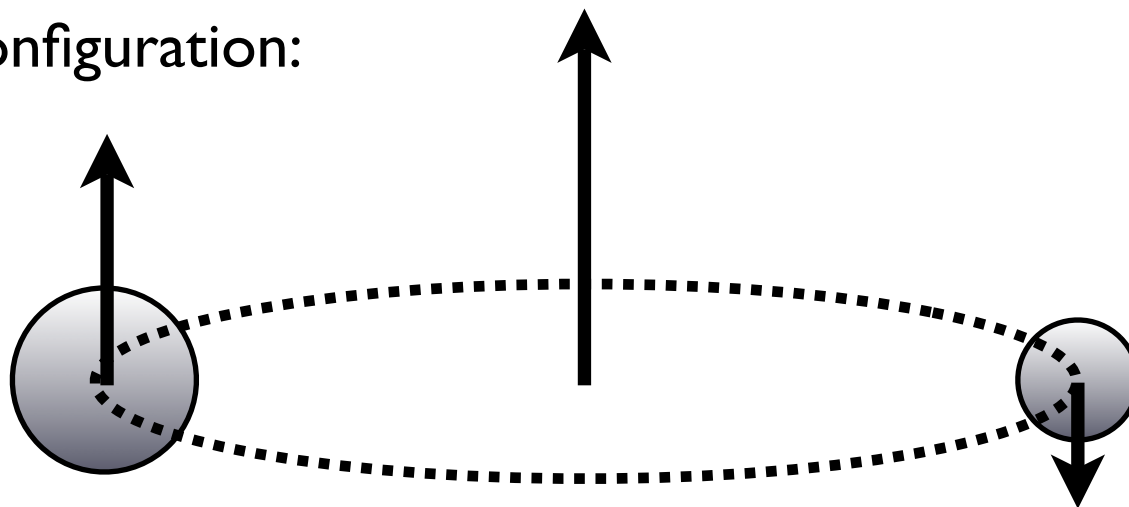


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Assumptions

- Masses equal or unequal
- Circular orbits
- Spins aligned and/or anti-aligned with orbital angular momentum

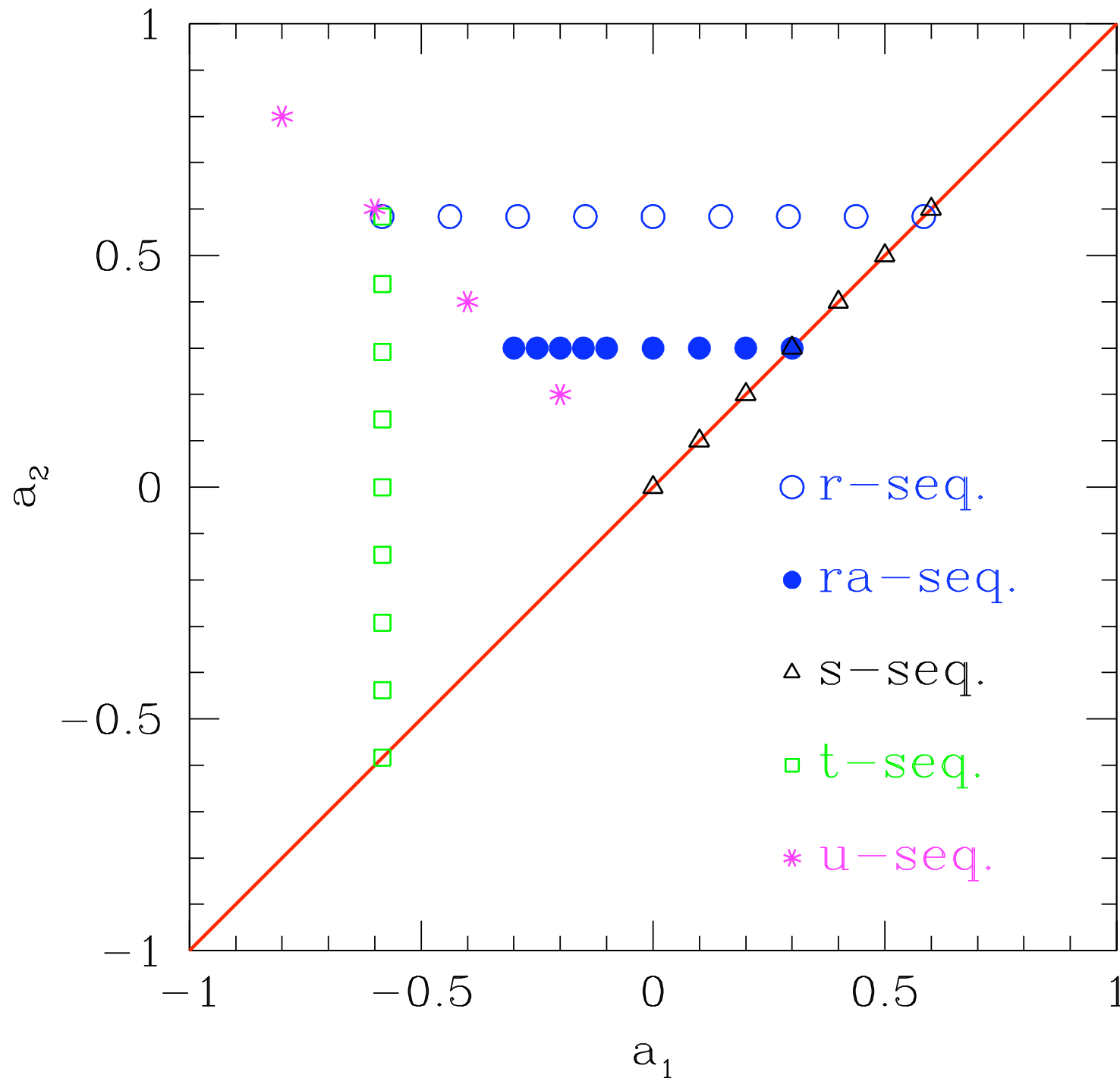
Binary Configuration:





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Equal Mass Case: Spin Diagrams



| | $\pm x/M$ | $\pm p/M$ | m_1/M | m_2/M | a_1 | a_2 | \tilde{M}_{ADM} | \tilde{J}_{ADM} | $ v_{kick} $ | $ v_{kick}^{fit} $ | err. (%) | a_{fin} | a_{fin}^{fit} | err. (%) |
|------|-----------|-----------|---------|---------|--------|--------|-------------------|-------------------|--------------|--------------------|----------|-----------|-----------------|----------|
| r0 | 3.0205 | 0.1366 | 0.4011 | 0.4009 | -0.584 | 0.584 | 0.9856 | 0.825 | 261.75 | 258.09 | 1.40 | 0.6891 | 0.6883 | 0.12 |
| r1 | 3.1264 | 0.1319 | 0.4380 | 0.4016 | -0.438 | 0.584 | 0.9855 | 0.861 | 221.38 | 219.04 | 1.06 | 0.7109 | 0.7105 | 0.06 |
| r2 | 3.2198 | 0.1281 | 0.4615 | 0.4022 | -0.292 | 0.584 | 0.9856 | 0.898 | 186.18 | 181.93 | 2.28 | 0.7314 | 0.7322 | 0.11 |
| r3 | 3.3190 | 0.1243 | 0.4749 | 0.4028 | -0.146 | 0.584 | 0.9857 | 0.935 | 144.02 | 146.75 | 1.90 | 0.7516 | 0.7536 | 0.27 |
| r4 | 3.4100 | 0.1210 | 0.4796 | 0.4034 | 0.000 | 0.584 | 0.9859 | 0.971 | 106.11 | 113.52 | 6.98 | 0.7740 | 0.7747 | 0.08 |
| r5 | 3.5063 | 0.1176 | 0.4761 | 0.4040 | 0.146 | 0.584 | 0.9862 | 1.007 | 81.42 | 82.23 | 1.00 | 0.7948 | 0.7953 | 0.06 |
| r6 | 3.5988 | 0.1146 | 0.4638 | 0.4044 | 0.292 | 0.584 | 0.9864 | 1.044 | 45.90 | 52.88 | 15.21 | 0.8150 | 0.8156 | 0.07 |
| r7 | 3.6841 | 0.1120 | 0.4412 | 0.4048 | 0.438 | 0.584 | 0.9867 | 1.081 | 20.59 | 25.47 | 23.70 | 0.8364 | 0.8355 | 0.11 |
| r8 | 3.7705 | 0.1094 | 0.4052 | 0.4052 | 0.584 | 0.584 | 0.9872 | 1.117 | 0.00 | 0.00 | 0.00 | 0.8550 | 0.855 | 0.00 |
| ra0 | 2.9654 | 0.1391 | 0.4585 | 0.4584 | -0.300 | 0.300 | 0.9845 | 0.8250 | 131.34 | 132.58 | 0.95 | 0.6894 | 0.6883 | 0.16 |
| ra1 | 3.0046 | 0.1373 | 0.4645 | 0.4587 | -0.250 | 0.300 | 0.9846 | 0.8376 | 118.10 | 120.28 | 1.85 | 0.6971 | 0.6959 | 0.17 |
| ra2 | 3.0438 | 0.1355 | 0.4692 | 0.4591 | -0.200 | 0.300 | 0.9847 | 0.8499 | 106.33 | 108.21 | 1.77 | 0.7047 | 0.7035 | 0.17 |
| ra3 | 3.0816 | 0.1339 | 0.4730 | 0.4594 | -0.150 | 0.300 | 0.9848 | 0.8628 | 94.98 | 96.36 | 1.46 | 0.7120 | 0.7111 | 0.13 |
| ra4 | 3.1215 | 0.1321 | 0.4757 | 0.4597 | -0.100 | 0.300 | 0.9849 | 0.8747 | 84.74 | 84.75 | 0.01 | 0.7192 | 0.7185 | 0.09 |
| ra6 | 3.1988 | 0.1290 | 0.4782 | 0.4602 | 0.000 | 0.300 | 0.9850 | 0.9003 | 63.43 | 62.19 | 1.95 | 0.7331 | 0.7334 | 0.04 |
| ra8 | 3.2705 | 0.1261 | 0.4768 | 0.4608 | 0.100 | 0.300 | 0.9852 | 0.9248 | 41.29 | 40.55 | 1.79 | 0.7471 | 0.7481 | 0.13 |
| ra10 | 3.3434 | 0.1234 | 0.4714 | 0.4612 | 0.200 | 0.300 | 0.9853 | 0.9502 | 19.11 | 19.82 | 3.72 | 0.7618 | 0.7626 | 0.11 |
| ra12 | 3.4120 | 0.1209 | 0.4617 | 0.4617 | 0.300 | 0.300 | 0.9855 | 0.9750 | 0.00 | 0.00 | 0.00 | 0.7772 | 0.7769 | 0.03 |
| s0 | 2.9447 | 0.1401 | 0.4761 | 0.4761 | 0.000 | 0.000 | 0.9844 | 0.8251 | 0.00 | 0.00 | 0.00 | 0.6892 | 0.6883 | 0.13 |
| s1 | 3.1106 | 0.1326 | 0.4756 | 0.4756 | 0.100 | 0.100 | 0.9848 | 0.8749 | 0.00 | 0.00 | 0.00 | 0.7192 | 0.7185 | 0.09 |
| s2 | 3.2718 | 0.1261 | 0.4709 | 0.4709 | 0.200 | 0.200 | 0.9851 | 0.9251 | 0.00 | 0.00 | 0.00 | 0.7471 | 0.7481 | 0.13 |
| s3 | 3.4098 | 0.1210 | 0.4617 | 0.4617 | 0.300 | 0.300 | 0.9855 | 0.9751 | 0.00 | 0.00 | 0.00 | 0.7772 | 0.7769 | 0.03 |
| s4 | 3.5521 | 0.1161 | 0.4476 | 0.4476 | 0.400 | 0.400 | 0.9859 | 1.0250 | 0.00 | 0.00 | 0.00 | 0.8077 | 0.8051 | 0.33 |
| s5 | 3.6721 | 0.1123 | 0.4276 | 0.4276 | 0.500 | 0.500 | 0.9865 | 1.0748 | 0.00 | 0.00 | 0.00 | 0.8340 | 0.8325 | 0.18 |
| s6 | 3.7896 | 0.1088 | 0.4002 | 0.4002 | 0.600 | 0.600 | 0.9874 | 1.1246 | 0.00 | 0.00 | 0.00 | 0.8583 | 0.8592 | 0.11 |
| t0 | 4.1910 | 0.1074 | 0.4066 | 0.4064 | -0.584 | 0.584 | 0.9889 | 0.9002 | 259.49 | 258.09 | 0.54 | 0.6868 | 0.6883 | 0.22 |
| t1 | 4.0812 | 0.1103 | 0.4062 | 0.4426 | -0.584 | 0.438 | 0.9884 | 0.8638 | 238.37 | 232.62 | 2.41 | 0.6640 | 0.6658 | 0.27 |
| t2 | 3.9767 | 0.1131 | 0.4057 | 0.4652 | -0.584 | 0.292 | 0.9881 | 0.8265 | 200.25 | 205.21 | 2.48 | 0.6400 | 0.6429 | 0.45 |
| t3 | 3.8632 | 0.1165 | 0.4053 | 0.4775 | -0.584 | 0.146 | 0.9879 | 0.7906 | 174.58 | 175.86 | 0.73 | 0.6180 | 0.6196 | 0.26 |
| t4 | 3.7387 | 0.1204 | 0.4047 | 0.4810 | -0.584 | 0.000 | 0.9878 | 0.7543 | 142.62 | 144.57 | 1.37 | 0.5965 | 0.5959 | 0.09 |
| t5 | 3.6102 | 0.1246 | 0.4041 | 0.4761 | -0.584 | -0.146 | 0.9876 | 0.7172 | 106.36 | 111.34 | 4.68 | 0.5738 | 0.5719 | 0.33 |
| t6 | 3.4765 | 0.1294 | 0.4033 | 0.4625 | -0.584 | -0.292 | 0.9874 | 0.6807 | 71.35 | 76.17 | 6.75 | 0.5493 | 0.5475 | 0.32 |
| t7 | 3.3391 | 0.1348 | 0.4025 | 0.4387 | -0.584 | -0.438 | 0.9873 | 0.6447 | 35.36 | 39.05 | 10.45 | 0.5233 | 0.5227 | 0.11 |
| t8 | 3.1712 | 0.1419 | 0.4015 | 0.4015 | -0.584 | -0.584 | 0.9875 | 0.6080 | 0.00 | 0.00 | 0.00 | 0.4955 | 0.4976 | 0.42 |
| u1 | 2.9500 | 0.1398 | 0.4683 | 0.4685 | -0.200 | 0.200 | 0.9845 | 0.8248 | 87.34 | 88.39 | 1.20 | 0.6893 | 0.6883 | 0.15 |
| u2 | 2.9800 | 0.1384 | 0.4436 | 0.4438 | -0.400 | 0.400 | 0.9846 | 0.8249 | 175.39 | 176.78 | 0.79 | 0.6895 | 0.6883 | 0.17 |
| u3 | 3.0500 | 0.1355 | 0.3951 | 0.3953 | -0.600 | 0.600 | 0.9847 | 0.8266 | 266.39 | 265.16 | 0.46 | 0.6884 | 0.6883 | 0.01 |
| u4 | 3.1500 | 0.1310 | 0.2968 | 0.2970 | -0.800 | 0.800 | 0.9850 | 0.8253 | 356.87 | 353.55 | 0.93 | 0.6884 | 0.6883 | 0.01 |

38 parameter sets calculated;
several simulations each

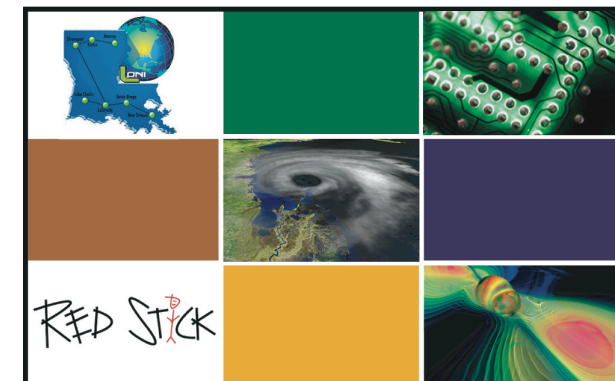
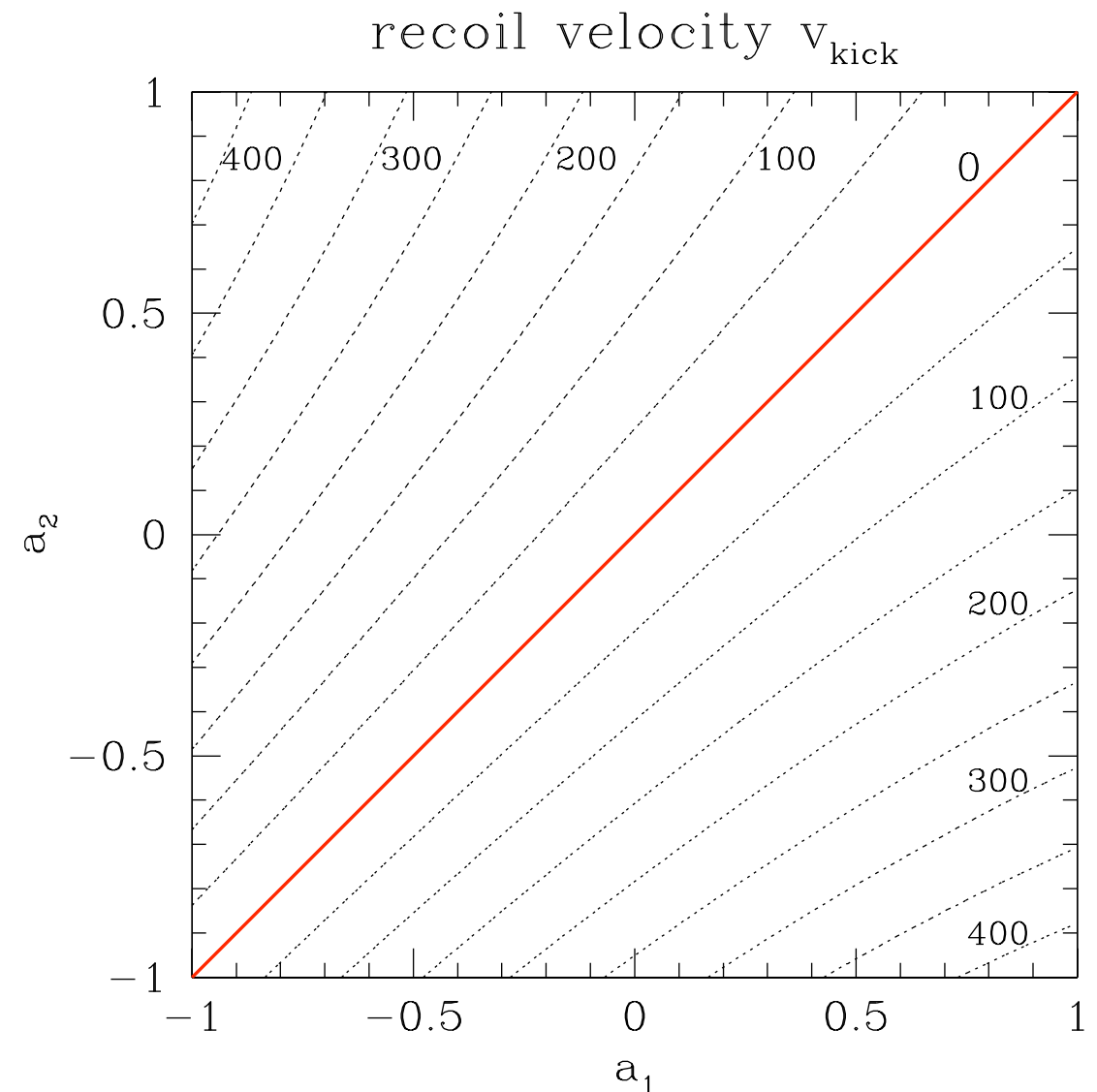




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Fitting Functions (Recoil)

- Make generic quadratic ansatz, then fit coefficients
- Maximum recoil about 440 km/s for anti-aligned spins
- Quadratic behaviour: improvement over linear PN predictions
- Very good agreement with other numerical studies

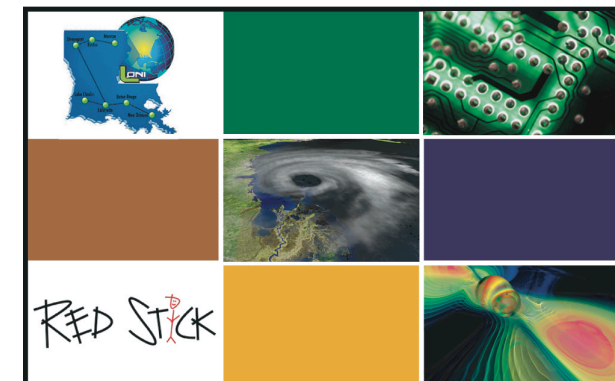
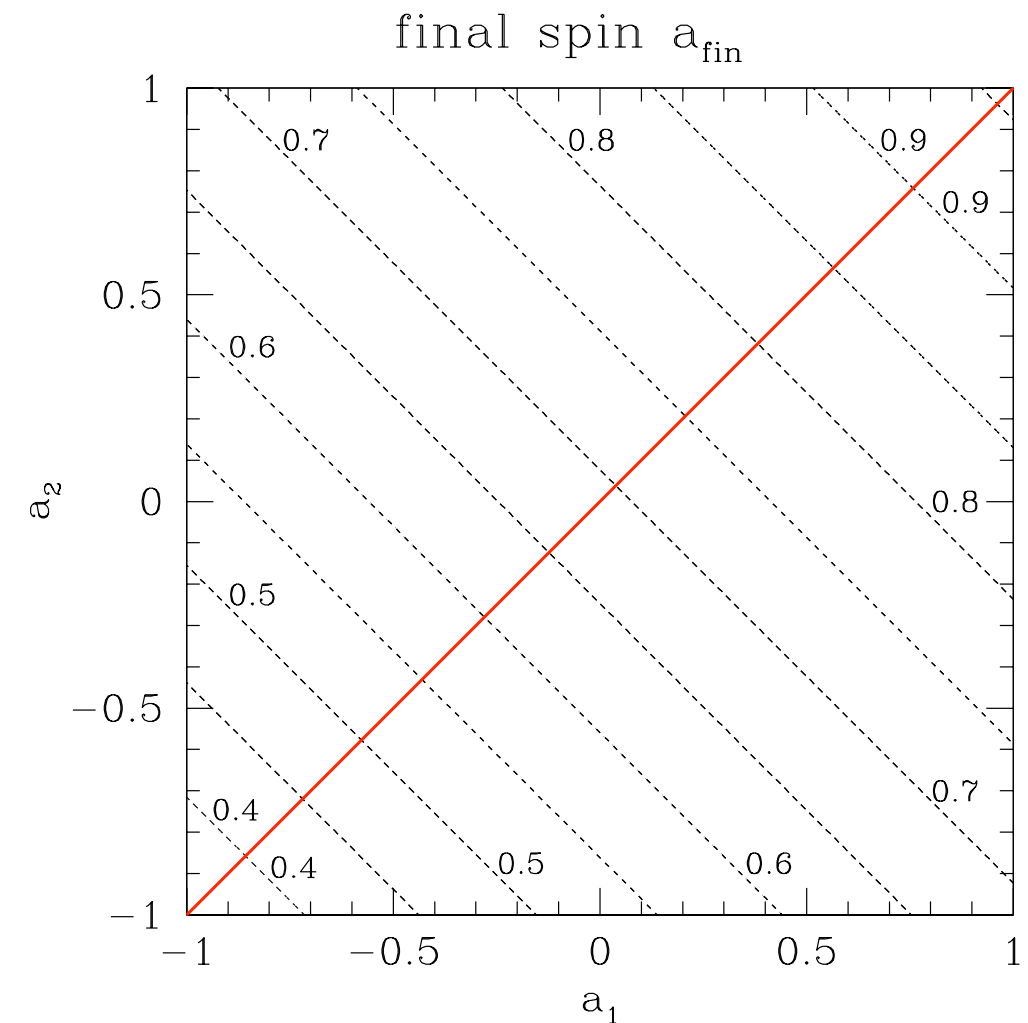




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Fitting Functions (Final Spin)

- Again, results consistent with brute-force fitting functions
- Possible final spins approximately in $[0.35 \dots 0.96]$
- Quadratic term possibly zero
- No local maxima as suggested by Effective One-Body approximation (Damour 2001)

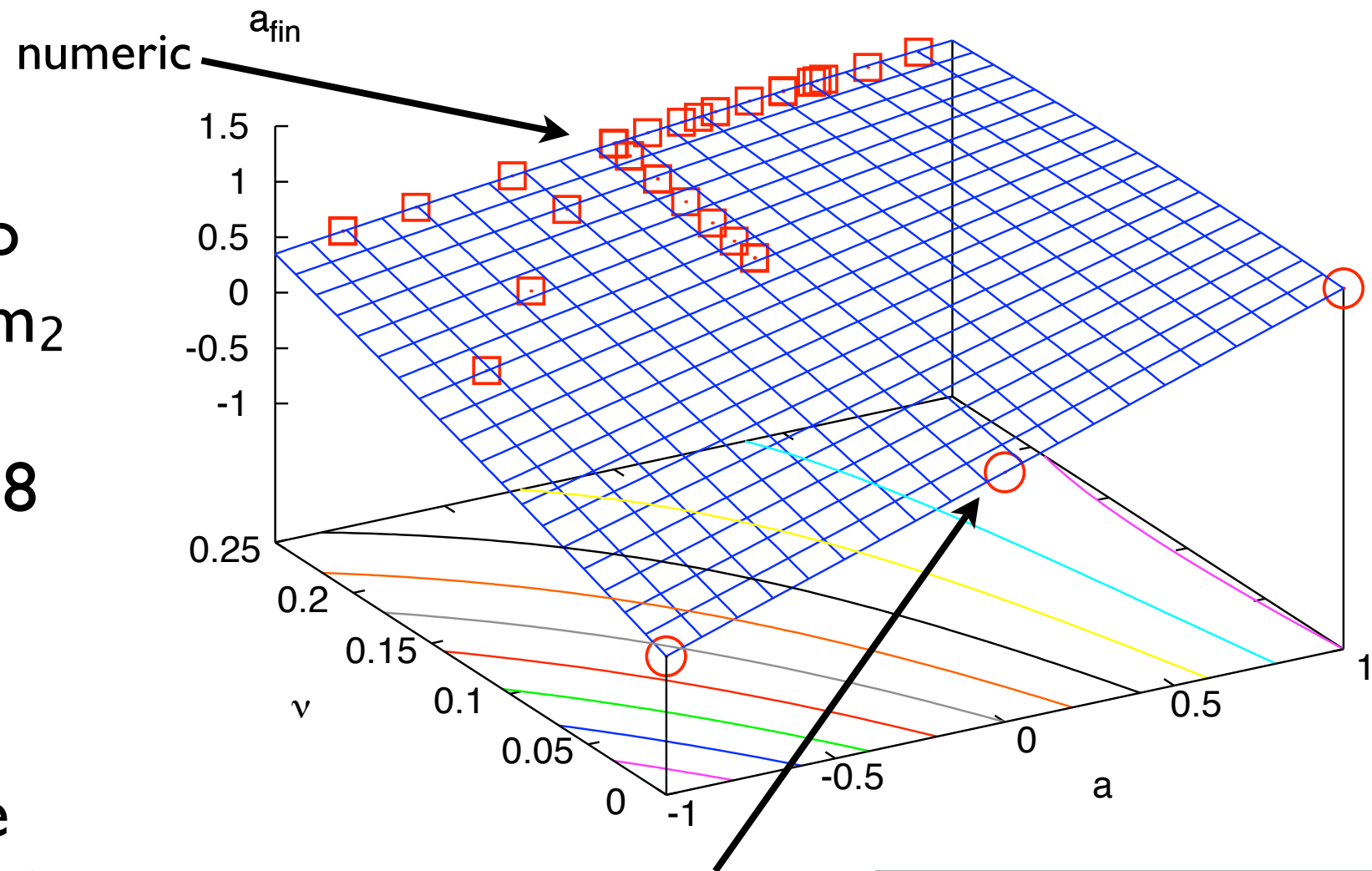




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Unequal Mass, Equal Spin Case

- ν : symmetric mass ratio
 $\nu = q/(1+q)^2$, $q = m_1/m_2$
- $\nu < \sim 0.16$ and $|a| > \sim 0.8$
difficult to access for
numerical relativity
- Use analytic knowledge
about extreme mass ratio
limit ($\nu=0$)



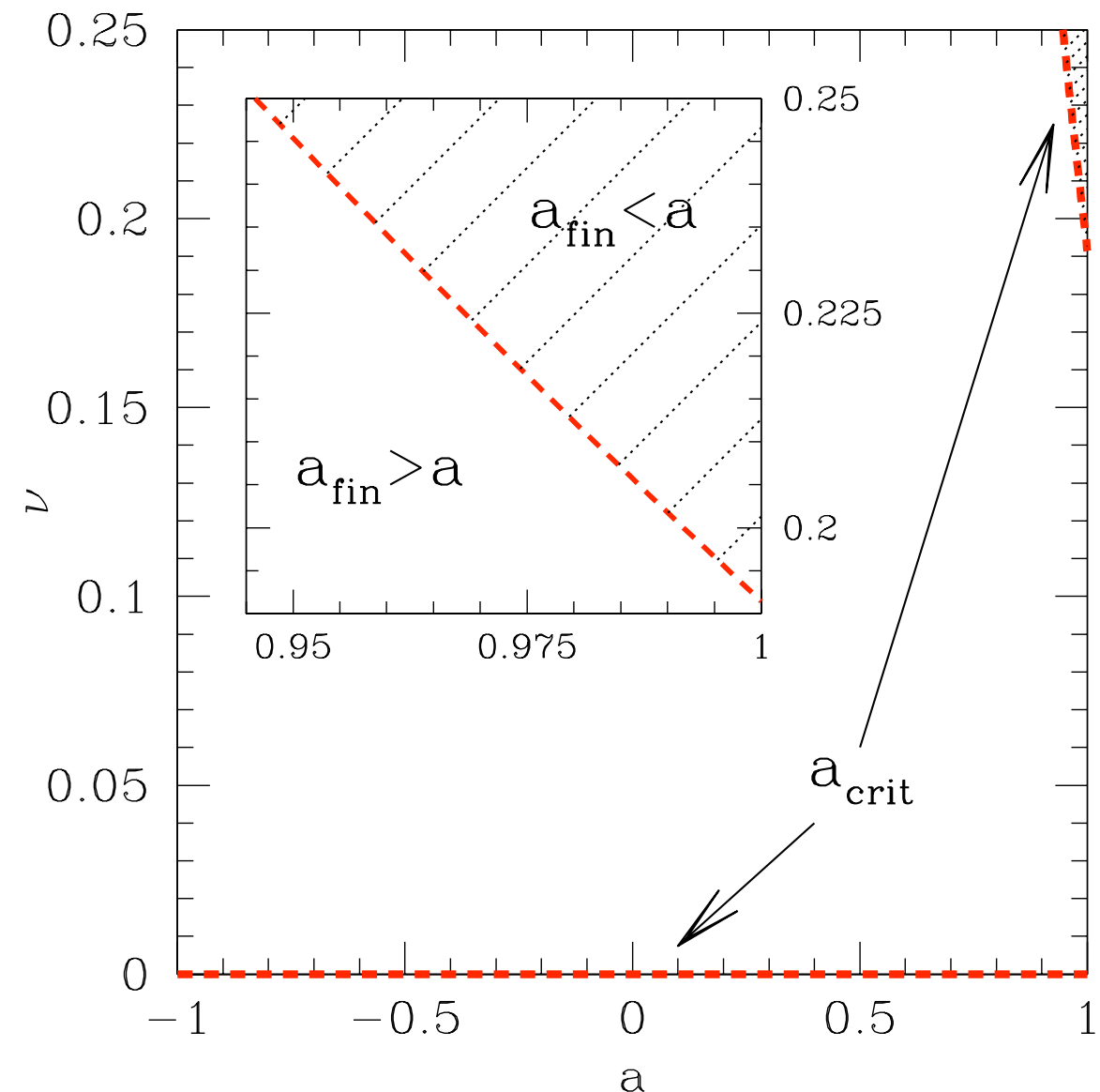
Calculated analytically for
extreme mass ratio limit





Spin-Up or Spin-Down?

- Just ask for $a[\text{fin}] = a$ in fitting function
- Almost all equal-spin configurations are *spun up*
- Note: fitting function is unphysical near $|a| = 1$, probably due to extrapolation

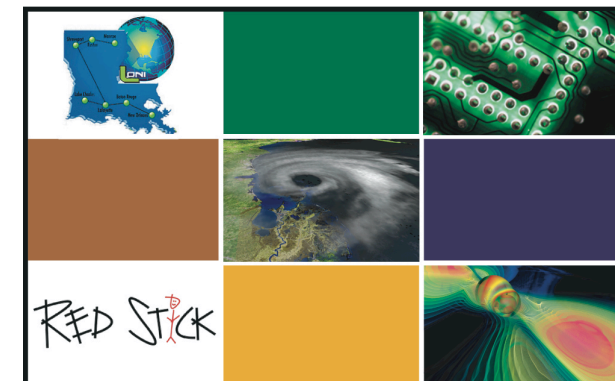




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Summary: Black Box Binaries

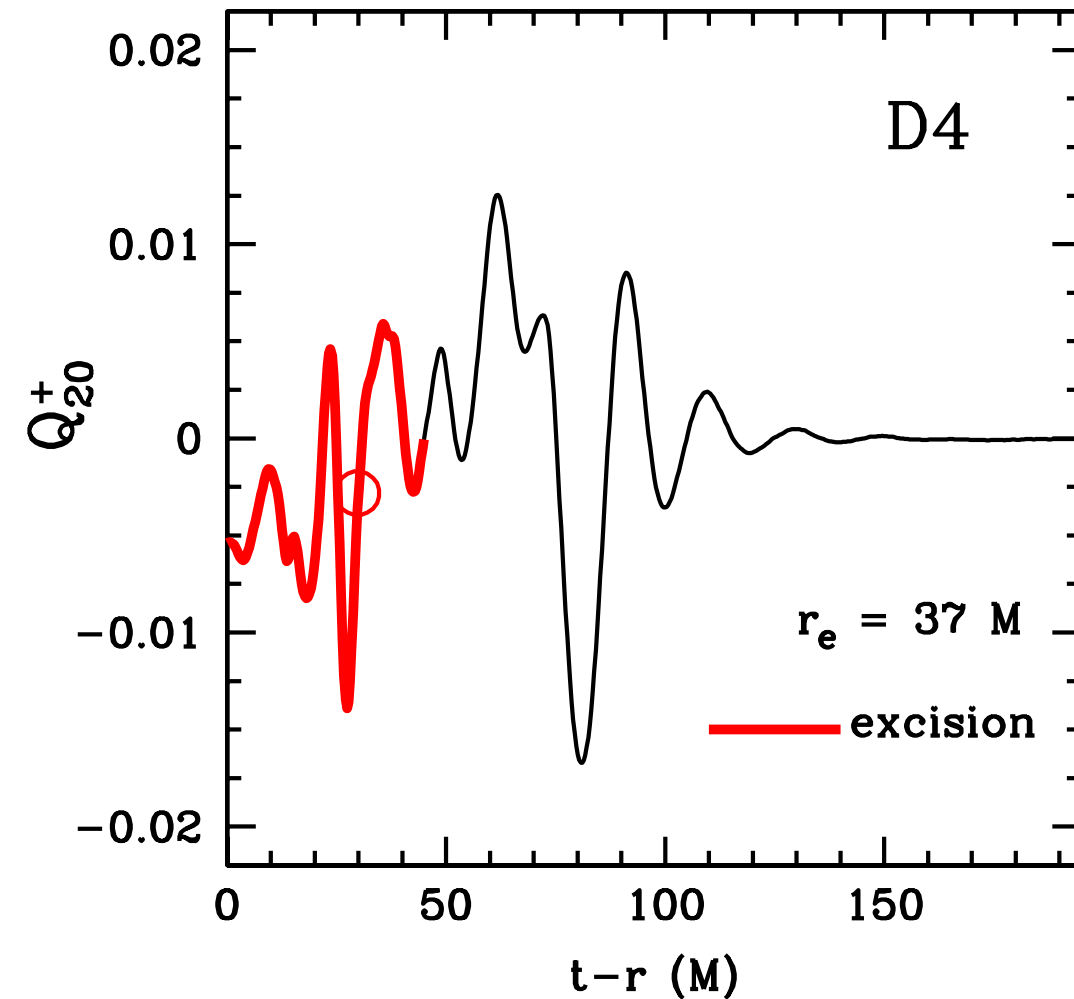
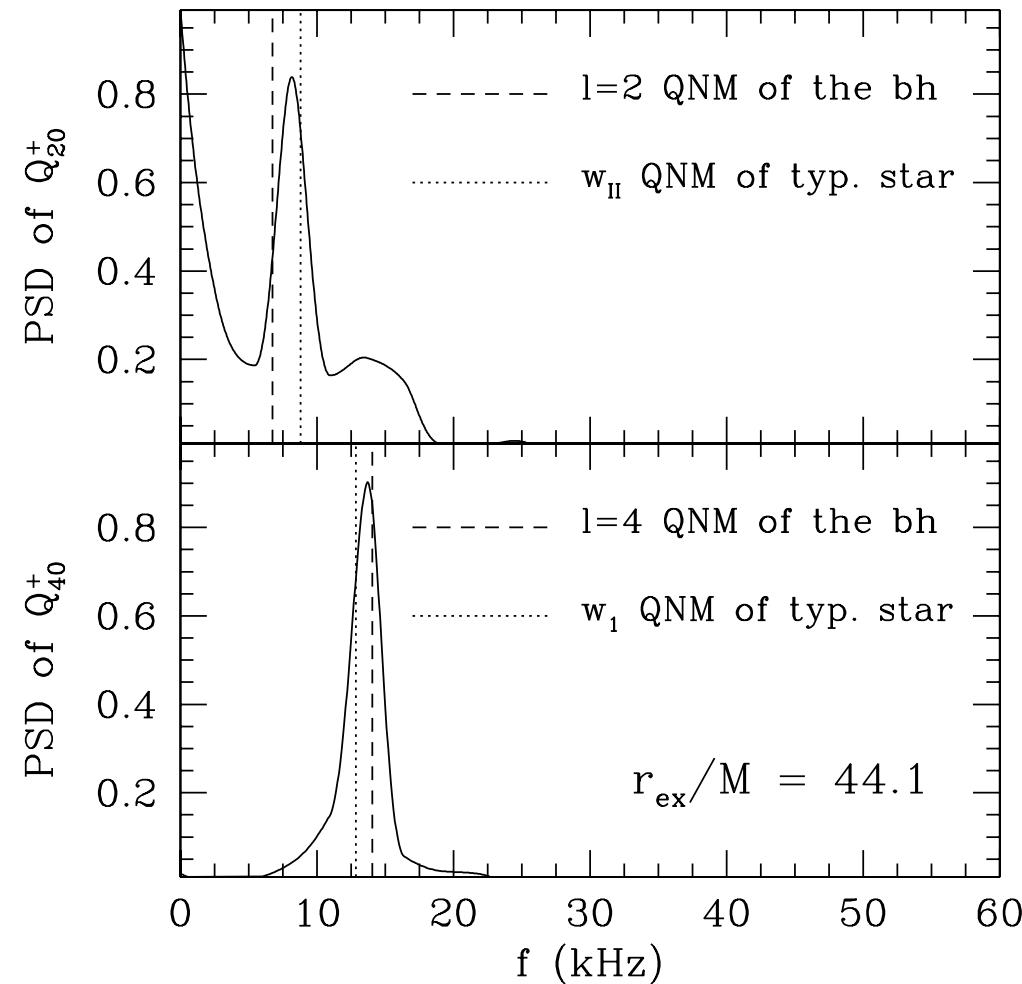
- Consider binary black hole mergers as black box
- Model final state using generic fitting function depending on initial state – cheaper and more accurate than other approximations
- Could e.g. be used for N-body simulations
- Excellent agreement between fitting function and numerical results for unequal (aligned) spins and for unequal masses
- Work underway to generalise this to arbitrary configurations





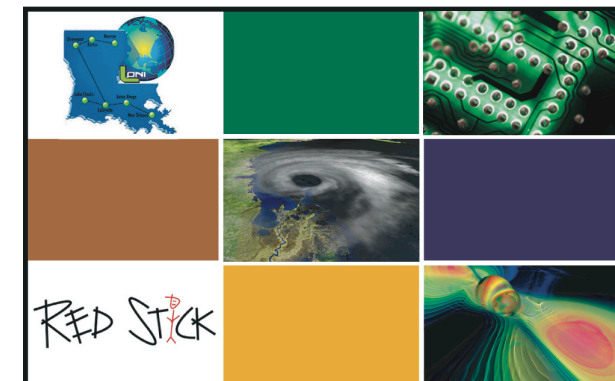
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Beyond Black Holes



- Collapse of a rotating neutron star to a black hole
- Polytropic EOS, fast rotating (model D4), dynamically unstable configuration

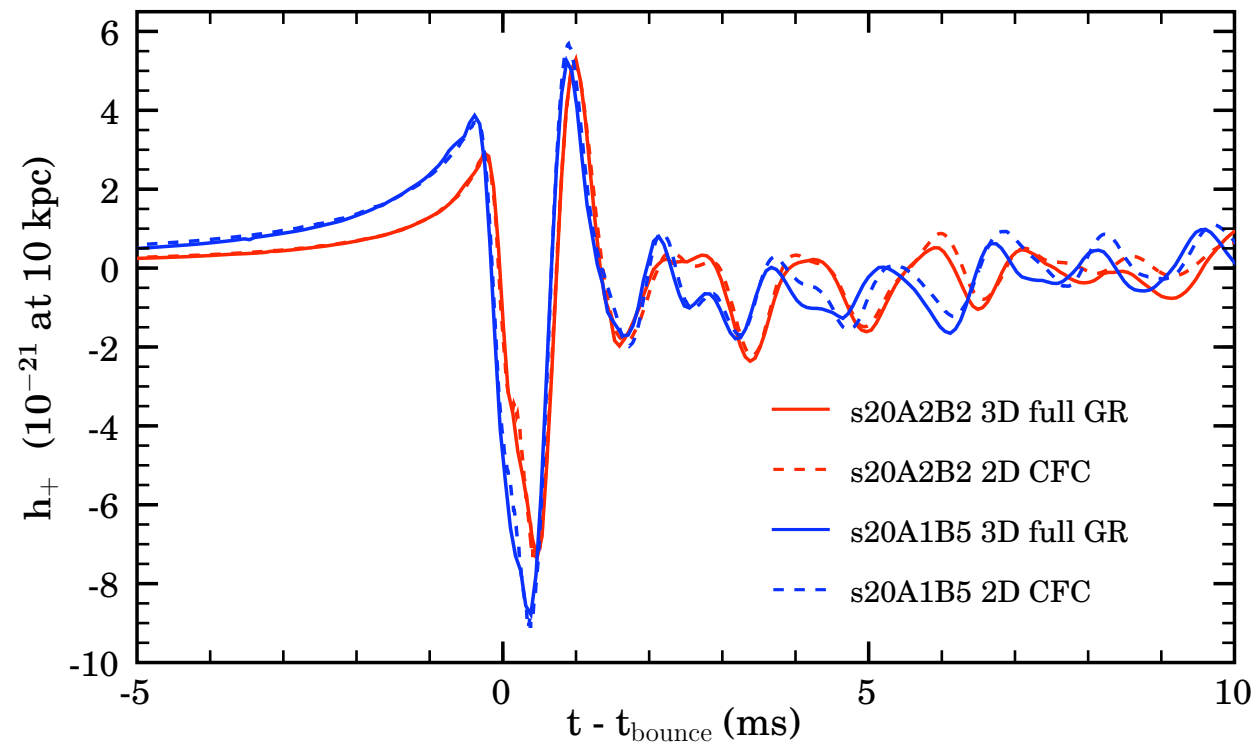
Baiotti et al. (2005),
Baiotti et al. (2006)



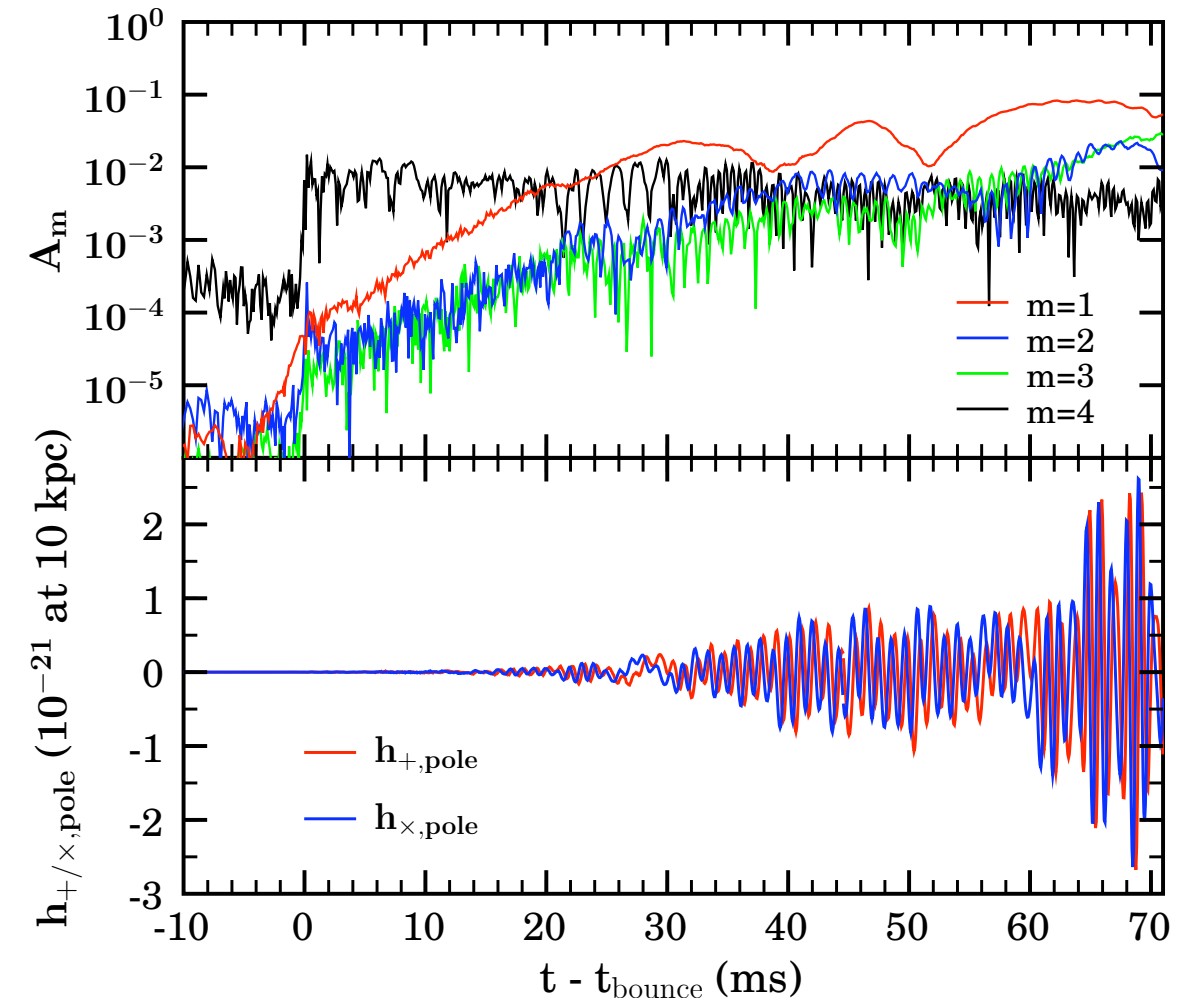


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Beyond Black Holes



Ott et al. (2007)



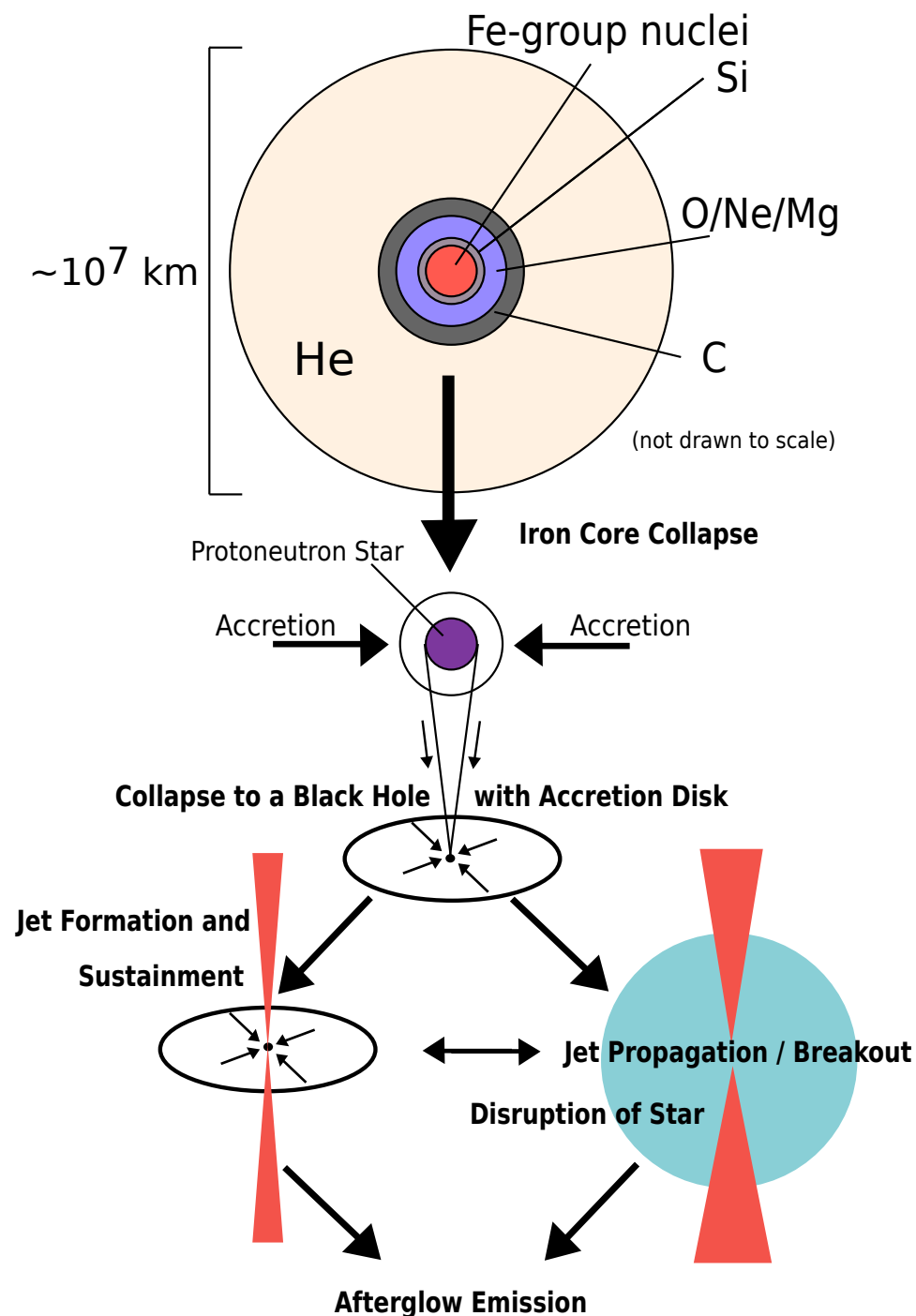
- Collapsing stellar iron cores (in supernovae)
- Beginning to take neutrino radiation into account



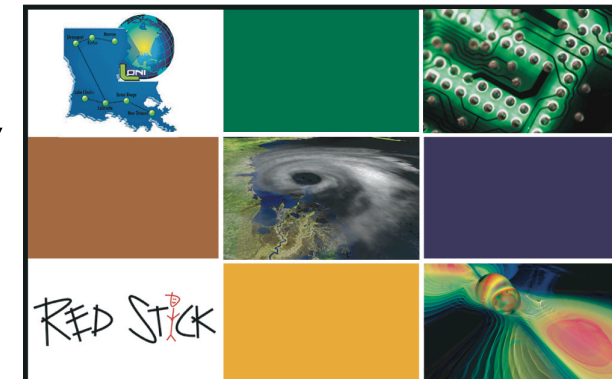


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Future: Gamma Ray Bursts?



- GRB are intense, narrowly-beamed flashes of high-energy photons; most energetic events in universe
- Mechanism still a riddle; gravitational waves likely to be detected by LIGO in coming years
- GRB combine many different fields of physics (GR, MHD, neutrinos, radiation, nuclear physics, ...)
- Modelling requires very powerful computers





Summary

- Can now model general relativistic systems on computers; young and exciting field
- Not just black holes, also neutron stars, stellar core collapse, mixed binaries, exotic objects (strange stars, boson stars, ...)
- Requires careful use of large supercomputers – like performing experiments there
- Expected to benefit greatly from interaction with LIGO, LISA collaboration





References

- Spin Diagrams for Equal-Mass Black-Hole Binaries with Aligned Spins,
[arXiv:0708.3999 \[gr-qc\]](#)
- The final spin from the coalescence of aligned-spin black-hole binaries,
[arXiv:0710.3345 \[gr-qc\]](#)
- On the final spin from the coalescence of two black holes,
[arXiv:0712.3541 \[gr-qc\]](#)





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References

- Cactus: <http://www.cactuscode.org/>
- Carpet: <http://www.carpetcode.org/>

