iOS-ABC 2014 Schedule

August 4-8/11-15

Week 1

Monday August 4... The Big Picture

09:00–10:00... Welcome 10:00–12:00... Developer Accounts & Device Provisioning 12:00–01:00... Lunch (on your own) 01:00–04:00... From Xcode to Mobile Device - Introduction to iOS, Xcode, and App Installation

Tuesday August 5... From Nothing to Something

09:00–10:00... Speaker TBA 10:00–12:00... Objective C and MVC 12:00–01:00... Lunch (on your own) 01:00–04:00... Interface Builder and a Simple App

Wednesday August 6... Navigating an App

09:00–10:00... Speaker: TBA 10:00–12:00... Storyboards, View Controllers, and a Photo App 12:00–01:00... Lunch (on your own) 01:00–04:00... Frameworks, Social Framework, Gesture Recognizers

Thursday August 7... The Nitty-Gritty

09:00–10:00... Speaker: TBA 10:00–12:00... Core Foundation 12:00–01:00... Lunch (on your own) 01:00–04:00... Communication

Friday August 8... The Circle of Life

9:00–12:00... Development Workflow and Project Planning 12:00–01:00... Lunch (on your own) 01:00–04:00... Team Formation & Project Design

Week 2

Monday August 11... Dealing With Data

09:00–10:00... Speaker: TBA 10:00–12:00... Core Data 12:00–01:00... Lunch (on your own) 01:00–04:00... Table Views

Tuesday August 12... Game On

09:00–10:00... Speaker: TBA 10:00–12:00... OpenGL and Game Development 12:00–01:00... Lunch (on your own) 01:00–04:00... OpenGL and Game Development

Wednesday August 13... The Fun Stuff

09:00–10:00... Speaker: TBA 10:00–12:00... Audio, Frameworks, and Services 12:00–01:00... Lunch
(on your own) 01:00–04:00… Project Development

Thursday August 14… Dev Days

09:00–10:00… Speaker: TBA 10:00–12:00… Project Development 12:00–01:00… Lunch (on your own) 01:00–04:00… Project Development

Friday August 15… Presentation of the Apps

09:00–10:00… Speaker: TBA 10:00–12:00… Presentation Preparation 12:00–01:00… Lunch (on your own) 01:00–04:00… Formal Project Presentation & Panel Feedback