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Special Guest Lectures

Candidate for the AVATAR computer graphic tenure track faculty position**Robert Kooima, LSU Center for Computation & Technology**

Post-doctoral Researcher

Johnston Hall 338
April 13, 2011 - 03:00 pm**Abstract:**

Kooima will discuss an overview of interactive 3D technology describing the many scientific visualization projects, display devices, and application areas that he has worked on over the last ten years, including work done at NASA LaRC, UI Chicago, UC San Diego, and at CCT.

Speaker's Bio:

Robert Kooima is currently employed as a post-doctoral researcher at CCT, where he performs research in real-time 3D graphics and visualization. He is also Adjunct Professor in the LSU Department of Computer Science. In this capacity, he developed and delivered the class CSC4356 Interactive Computer Graphics, and he's just begun his third semester teaching Video Game Design. He was awarded a Ph.D. in Computer Science in December 2008 at the University of Illinois at Chicago, having worked as a graduate research assistant at the Electronic Visualization Laboratory where he defended his dissertation on tera-scale data visualization entitled "Planetary-scale Terrain Composition." Kooima also received his M.S. in Computer Science from the University of Iowa (2001), and his B.S. in Computer Science and Mathematics from the University of Iowa (1997).

