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## LSU iOS App Boot Camp

### 2012 iOS Application Boot Camp

July 30-August 10, 2012 (9:00 AM - 4:00 PM)

338 Johnston Hall, LSU Campus

## Resources

- ▶ [Tutorials/Guides](#)
- ▶ [2012 Slides/Links](#)
- ▶ [2012 Schedule](#)



**Thank you for participating in the 2012 iOS Bootcamp!**

**For more Mobile Computing opportunities and events at LSU, visit the MAG group. <http://www.cct.lsu.edu/programs/mag>**

**If you'd like to be on the "First-Call" list for the next App training, please email [kjones@lsu.edu](mailto:kjones@lsu.edu).**

The LSU Center for Computation & Technology will host the **LSU iOS App Boot Camp** for its second year, **July 30-August 10, 2012** (10 day camp; not including weekends) on the LSU Campus. This educational experience will offer participants the opportunity to gain knowledge while enhancing their entrepreneurial spirit. Participants will work in groups to create their own functional iOS app and have it loaded on their personal device by end of camp. Post-camp programs to expand and hone new skills will also be available.

During the iOS App Boot Camp, participants will work hands on, individually, and in groups.

- ▶ be introduced to the MAC Operating System, iOS Software Development Kit, and Xcode
- ▶ learn various iOS application development processes and techniques
- ▶ test and improve upon their new developer skills
- ▶ create an application that will be deployed on their own iPhones, iPods, or iPads
- ▶ be introduced to mobile applications' business market, trends and opportunities

**Prerequisites:** Understanding of general computer use (Windows, Linux or Mac); interest in learning and creating new technologies. Prior programming experience is beneficial but not required. [Click here](#) for a listing of pre-bootcamp guides and/or tutorial information.

**Registration and Cost:** \$300 for LSU undergraduate students; \$600 All Others. Participants are encouraged to bring their own **Mac laptop** to class, as well as their iPhone/iPod/iPad. The CCT will provide loaner laptops for in-class use to participants who do not bring a Mac on a first-come first-serve basis. As these resources are limited, participants must request one when registering. Participants are responsible for their own transportation, lodging\*, parking\*\*, and meal costs.

**Post-Camp Assistance:** After the camp, you can participate in a series of [Mobile App/Art/Action Group](#) meetings, presentations, and workshops led by the LSU Center for Computation & Technology.

**\*Dorms:** Housing is available for participants of the CCT iOS Camp. Housing for the CCT iOS Camp will be available for a cost of \$26.50 per night per person in one designated residence hall for the nights July 29 - August 9. Beginning August 10, students who have a fall assignment in a residence hall will have Early Arrival status, allowing them the ability to move to their fall assignment for a cost of \$25.00 per day billed through August 16 (early arrival charges will be posted to fee bills after the first day of class). [Click here for Early Arrival FAQs.](#)

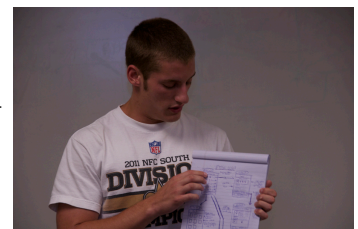
**\*\*Parking:** Persons utilizing a vehicle while residing on campus for the duration of the program or persons driving to campus daily will need a LSU parking permit. If you do not have a valid permit, please visit the [Parking Office](#) to purchase your permit.

### Cancellation / Substitution Policy

Cancellations received and post-marked prior to June 15, 2011 will receive a full refund. After June 15, no refunds will be issued. Substitutions will be permitted!

For questions, or other comments, email [kjones \(at\) cct.lsu.edu](mailto:kjones@lsu.edu).

→ "This is the best class I have taken at LSU bar none. I learned so much and can't wait to keep coding. Every group had a working app at the end, which for a group of non-computer majors and no programming experience was an absolutely incredible experience." Anonymous





[2012 iOS App graduates lead by Dr. Jesse Allison]

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